

# Kaleidoskop Thema 1

Y X Z P V Y K V N E F A L H C S S U A U  
E Y C L L A F N E D E J F U A I R V Q S  
F A U L E N Z E N Z V P E Y Z V R N U T  
N C U B M R G T U U H F S G U E R E A Ö  
E E Q Y D A L G W A B G T N N R K H T R  
H U P Z H F E E S Q L K S U T G L C S E  
C V A R M B Z G B A T N T L E L G I D N  
A U B C E U N X T N E O E K R E A E M Z  
M G Z N A I L T K H I Q L C N I P R C G  
N G D T L C Z L C J B S L I E C S R A E  
A K Z B F M N E A V Z A E W H H V E E Q  
S P E G I I R Q M F L F N T M E E B V W  
L I Z A G P R K O G R A K N E N L G D M  
L R T I S Z G K A E E L L E N E P M A C  
N G W S J R R N I U A S J T F S L K K N  
X E U B E E Q Z U P F L P O E D S L L Q  
Q A D N H V E A P C D H W A A R N I A B  
F A Z S U I Q E G S J Z A D N B F Q P D  
R E I D T V N J Z C O C Y U X N J P P X  
S B U T I E K H C I L G Ö M S C T P T Q

AGE  
ETERNAL  
TO COMPARE  
TO DISTURB  
TO WORK OUT  
POSSIBLITY  
SMOOTH, SLIPPERY  
TO ADMIT, OWN UP TO  
TO HAVE A GOOD SLEEP  
TO BE LAZY, TAKE IT EASY

CASE  
FAVORITE  
TO EXPRESS  
TO TURN ON  
TRAFFIC JAM  
LEISURE TIME  
DEPARTMENT STORE  
TO DO, TO UNDERTAKE  
AT ANY RATE, DEFINITELY

TO CAMP  
UP TO NOW  
THAT WORKS  
EXPERIENCE  
DEVELOPMENT  
CURIOS,EAGER  
TO REACH, ATTAIN  
TO FIND OUT, OBSERVE  
BOUNDARY, BORDER, LIMIT

# Solution

