

Realidades 3 (Chapter 1)

E A R T N O C E G O R E N E T B O J J R
C S R V A O N P G T N D U D F A K G R L
B Z C A L N D K L C R U N R Z R R A J H
U S N A T A D A J N O R O Q E E Z M U U
Q V A M L S C A M Z H O C F C N I K H J
E C E T Q A U E R I I K U E A A M S E J
D Z N N E D R S R M N G N C I R P I R L
R W T R C M G R A E I A L B E R R N M A
A O R A I E A W Z A M A S U F E E E O C
J I E N M I R L R A C O Q E G I S M S E
E G N I G I P S L O O S N F D S I B O R
D U A M L I E A R E O J C I U A O A D C
D F R I C E O A F B V N G C A L N R V A
E E S L A T L O L A K E E Í S A A G X R
L R E E A N R E S R E D R E P U R O G S
V L Y R T T I R E C E R A P A Q I X C E
A E N F L O O M U R E L P A I S A J E A
L U H E P A Q V A O R A G U L R E N E T
L R A P M A C A E D A D N E I T A L J N
E H A C I A N H R R O A L U J Ú R B A L

HARD
EXCITED
TO BEAT
THE ROCK
THIS WAY
TO REACH
TO APPEAR
THE VALLEY
DISCOURAGED
THE CEREMONY
TO TAKE SHELTER
THE MOUNTAIN RANGE
TO STOP (DOING SOMETHING)

TOWARD
AT DAWN
A WHILE
THE GOAL
TO SCARE
TO CLIMB
THE TROPHY
TO GET LOST
THE COMPASS
TO TAKE PLACE
TO WALK/TO MOVE
THE WOODS/THE FOREST

AGAINST
HOWEVER
TO OCCUR
TO TRAIN
THE TENT
BEAUTIFUL
TO IMPRESS
TO APPROACH
TO ELIMINATE
THE LANDSCAPE
TO OBTAIN/TO GET
THE REFUGE/THE SHELTER

Solution

EARTNOCEGORENETBOJJR
CSRVAONPGTNDUDFAKGR L
BZCALNDKLCRUNRZRRAJH
USNATADAJNOROQEEZMUU
QVAMLSCAMZHOCFCN IKHJ
ECETQAUERIKUEAAMSEJ
DZNNEDRSRMNGNCIRPIRL
RWTRCMGRAEIALBERRNMA
AORAI EAWZAMASUFEEEOC
JIENMIRLRACOOQEGISMSE
EGNIGIPSL OOSNFDSIBOR
DUAMLIEAREOJC IUAOADC
DFRICEOAFBVNGCALNRVA
EESL ATLOLAKEEÍSAAGXR
LREEANRESREDREPUROGS
VLYRTTIRECERAPAQIXCE
AENFLOOMURELP AISAJEA
LUHEPAQVAORAGULRENET
LRAPMACAEDADNEITALJN
EHACIANHRROALUJÚRBAL