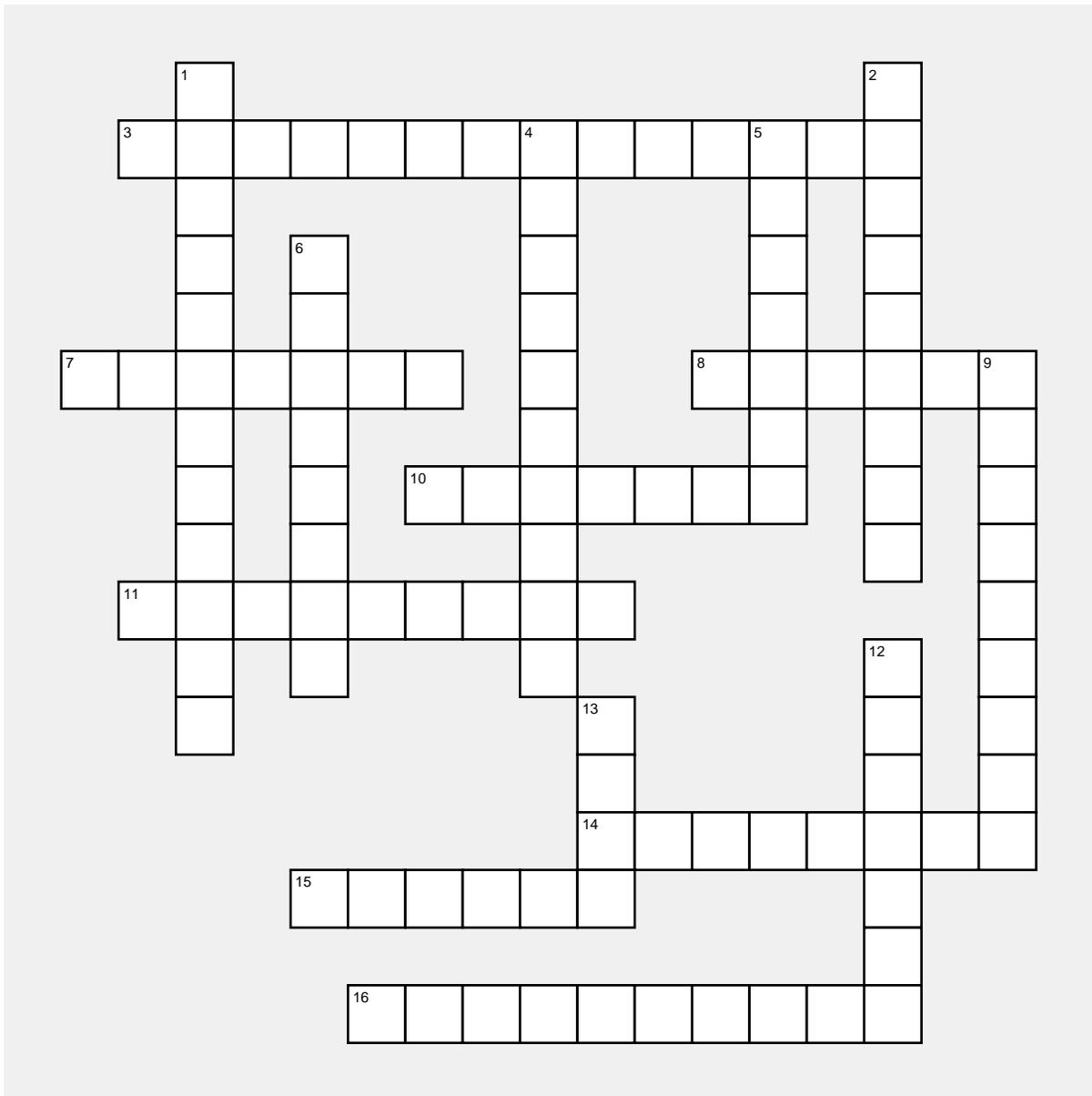


Avancemos 3 (Unit 6-2)



Horizontal

- 3) WAITING ROOM
- 7) TAPESTRY
- 8) TO FALL DOWN
- 10) NOISY
- 11) AISLE
- 14) BRIDGE
- 15) IN ADDITION/ADDITIONALLY
- 16) ALLEY

Vertical

- 1) TRAIN WINDOW
- 2) ENTRANCE
- 4) CASTLE
- 5) CITY MAP
- 6) TO EXPLORE
- 9) LANDSCAPE
- 12) PLATFORM
- 13) SOWELL

SOLUTION

