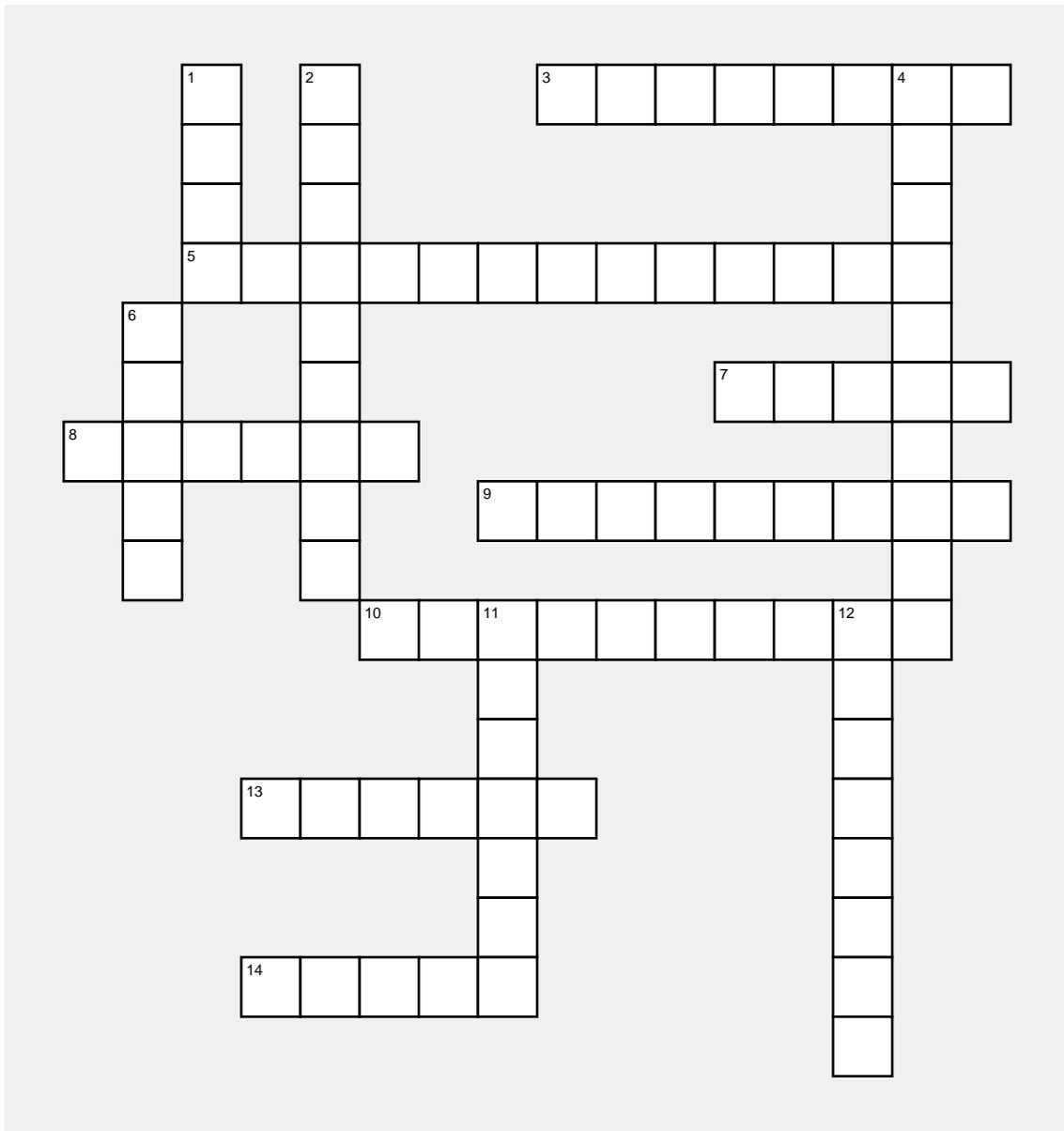


Dime Dos (Chapter 4-2)



Horizontal

- 3) CONTEST
- 5) TO GET ACCUSTOMED TO
- 7) SMOOTH, SOFT
- 8) PRIZE
- 9) TO GET SCARED
- 10) TO FEED
- 13) TO TURN OFF
- 14) TO RING

Vertical

- 1) STRAW
- 2) LITTEL MOUSE
- 4) TO SUPERVISE
- 6) TO DIE
- 11) TO GIVE(AS A GIFT)
- 12) IN EFFECT, ACTUALLY

SOLUTION

